Going to Town?

Job: Barn Boss Pay: \$20/month Date: November, 1900

Now that you know the prices at camp, you may decide you want to go into town to get your supplies instead. They have more items and cheaper prices. But remember, you lose two days of pay while walking to town, and another two days pay while walking back, so you need to decide if it is worth it.

Use this worksheet to analyze the cost savings of items purchased in town rather than in the camp. You will need to balance any savings against four days of lost wages. If an item you wish to purchase is not available at camp, write N/A in the Price, Quantity, Total, and Savings columns. **After completing your analysis on this worksheet, write a paragraph on the next page justifying your decision to go to town or stay in camp**. Remember, buying items that are not available in camp might be a good reason to go to town, but doing so might anger the push. He needs all of his jacks in the woods!





Town supplies

Long underwearWool shirtHandkerchiefs\$1.90/undershirt\$1.25/each\$0.05/each

\$1.90/drawers

Malone wool pants

Harmonica

\$0.50/each

\$0.60/pair (cheap quality)
\$0.75/pair (best quality)

Horsehide mitts
\$1.00/pair

Cotton shirt, button
\$0.95/each

Scotch capBlanketSuspenders\$0.65/each\$1.90/each\$0.50/each

Answers will vary depending on items selected by students. Answers shown here use items from "Lumberjack Supplies: Barn Boss" worksheet.

Item	Price	Quantity	Total Cost	Savings if purchased in town
Wool socks, cheap quality	Camp \$0.65	2	\$1.30	\$1.30 - 1.20 = \$0.10
	Town \$0.60	2	\$1.20	
Blanket	Camp \$2.00	1	\$2.00	\$2.00 - 1.90 = \$0.10
	Town \$1.90	1	\$1.90	
Long underwear, undershirt	Camp \$2.00	1	\$2.00	\$2.00 - 1.90 = \$0.10
	Town \$1.90	1	\$1.90	
Long underwear, drawers	Camp \$2.00	1	\$2.00	\$2.00 - 1.90 = \$0.10
	Town \$1.90	1	\$1.90	
	Camp			
	Town			
Monthly pay: \$20.00	Days in Nov. 30	Daily pay \$0.67 (rounded)	Days missed 4	Total lost wages: \$2.68 (using rounded daily wage)

Total savings or additional costs of going to town (for items available in both camp and town only):

\$0.40